

**Presenter:** Dr. Christie Schutz Vincelli, Consultant  
F Jones Consulting Group, LLC

**Location:** Online – Access information will be emailed to registrants  
**Time:** 9:00 a.m. to 11:00 a.m.

<b>Registration</b>	MUJC Members:	\$60.00
<b>Fees:</b>	Nonmembers with Subscription:	\$60.00
	Nonmembers:	\$75.00

Do you have students who are not engaged in learning despite your best efforts? Do you feel as though all your students are interested in only video games? If you can't beat them, join them! Attend this online inservice that will discuss research in the area of gamification and student engagement and practice creating a video in a virtual world using avatars.

Participants will gain knowledge and skills in:

1. understanding research that supports the use of gamification in special education,
2. learning how to incorporate gamification into the special education classroom and into daily instruction,
3. exploring the essential CASEL standards and core competencies that should be taught and reviewed in special education classrooms,
4. engaging in social skills instruction through the use of avatars.

This inservice is online from 9:00 a.m. to 11:00 a.m.